

AMENDMENTS TO THE CLAIMS

Please amend the claims as follows:

- 1. (Cancelled)**
- 2. (Cancelled)**
- 3. (Cancelled)**
- 4. (Cancelled)**
- 5. (Cancelled)**
- 6. (Cancelled)**
- 7. (Cancelled)**
- 8. (Cancelled)**
- 9. (Cancelled)**
- 10. (Cancelled)**
- 11. (Cancelled)**
- 12. (Cancelled)**

13. (New) A method for updating a presence attribute data in a client terminal, having a messenger service, comprising the steps of:

reading a session IDentification (ID), which is an ID of a previous session between the client terminal and a server;

reading a client ID for a particular client terminal;

reading a transaction ID, which designates between the client terminal and the server before a termination of a previous connection;

generating a synchronization key having at least one of the session ID, the client ID, and the transaction ID; and

transmitting the generated synchronization key to the server.

14. (New) The method as claimed in claim 13, wherein the transaction ID is generated according to a last response of the server for a request of a client terminal.

15. (New) The method as claimed in claim 13, wherein the presence attribute data includes at least one of a list of friends, statuses of the friends, addresses of the friends and contact information of the friends, and

wherein the presence attribute data is stored in the client terminal for a messenger service.

16. (New) The method as claimed in claim 13, further comprising after connecting a session with the server, storing a session ID.

17. (New) The method as claimed in claim 13, further comprising whenever a session between the server and the client terminal is established, updating the presence attribute data, the session ID, the client ID, and the transaction ID.

18. (New) A method for sending a presence attribute data for providing a messenger service in a server, comprising the steps of:

receiving a presence attribute data request from a client terminal;

identifying the received presence attribute data request;

identifying a session IDentification (ID) from the received presence attribute data request;

if the session ID is a previous session ID used for a previous connection, checking presence attribute data updated after the previous session ID; and

transmitting the updated presence attribute data to the client terminal.

19. (New) The method as claimed in claim 18, further comprising identifying a client ID from the received presence attribute data request, wherein the client ID is a

unique ID of the client terminal.

20. (New) The method as claimed in claim 18, further comprising identifying a transaction ID from the received presence attribute data request, wherein the transaction ID is designated between the client terminal and the server before a termination of the previous connection.

21. (New) The method as claimed in claim 18, wherein transmitting the updated presence attribute data to the client terminal includes:

identifying at least one of the session ID, the client ID, and the transaction ID from the received presence attribute data request; and

transmitting the updated presence attribute data to the client terminal corresponding to the identified at least one of the session ID, the client ID and the transaction ID, using at least one of the session ID, the client ID, and the transaction ID, wherein the updated presence attribute data is transmitted to the client terminal after a termination of the previous connection.

22. (New) A client terminal for updating presence attribute data for a messenger service, the client terminal comprising:

a processor for reading a previous session IDentification (ID) between the client terminal and a server before a reconnection to the server, reading a client ID, which is a particular ID of the client terminal, reading a transaction ID which designates between the client terminal and the server before a termination of a previous connection, and generating a synchronization key by using at least one of the previous session ID, the client ID and the transaction ID; and

a transmitter for transmitting the generated synchronization key to the server.

23. (New) The client terminal as claimed in claim 22, wherein the transaction ID

is generated according to a last response, of the server, to a request of a client terminal.

24. (New) The client terminal as claimed in claim 22, further comprising a memory for storing presence attribute data having a list of friends, statuses of the friends, addresses of the friends, and contact information of the friends for operating a messenger service.

25. (New) The client terminal as claimed in claim 24, wherein the memory stores the session ID, the client ID, and the transaction ID.

26. (New) The client terminal as claimed in claim 22, wherein whenever a session between the server and the client terminal is established, the processor updates the presence attribute data, the session ID, the client ID, and the transaction ID.

27. (New) A server for transmitting presence attribute data for messenger service to a client terminal, the server comprising:

- a receiver for receiving a presence attribute data request from a client terminal;
- a processor for identifying the received presence attribute data request, identifying a session IDentification (ID) from the received presence attribute data, determining whether the session ID is a previous session ID used for a previous connection, checking presence attribute data updated after the previous session ID; and
- a transmitter for transmitting the updated presence attribute data to the client terminal.

28. (New) The server as claimed in claim 27, wherein the server identifies a client ID from the received presence attribute data request, the client ID being a unique ID of the client terminal.

29. (New) The server as claimed in claim 27, wherein the server identifies a transaction ID from the received presence attribute data request, the transaction ID being designated between the client terminal and the server before a termination of the previous connection.

30. (New) The server as claimed in claim 27, wherein the processor identifies the session ID, a client ID, and a transaction ID from the received presence attribute data request, and

wherein the transmitter transmits the updated presence attribute data to the client terminal corresponding to at least one of the identified session ID, client ID, and transaction ID, the updated presence attribute data being transmitted to the client terminal after a termination of the previous connection.